

# Tally Forwarding

An example of a Tally Forwarding constant set can be seen below. From here the camera select buttons will reflect the preview program status of the connected switcher. At the time of writing, it was not yet implemented to forward tally to cameras but it is a feature we are working on.

## Tally Forwarding Constant Set



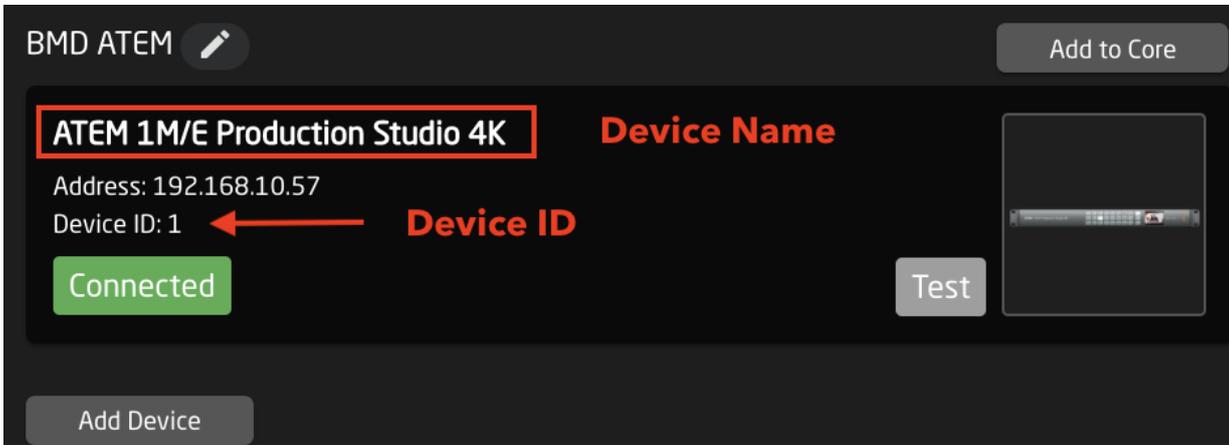
The screenshot shows a configuration window titled "Constant Set" with a close button in the top right corner. The window contains the following fields:

- Name:** Tally Forwarding
- Description:** This selects the virtual trigger script for tally forwarding
- Drag:** A button with a grid icon.
- Mute:** A button with an eye icon.
- Device Number:** A text input field.
- Tally Device name:** A text input field.
- Use Switcher Or Hub:** A dropdown menu.
- ME/Bus Select:** A text input field.

Column	Description
Drag	Allows for quick rearranging of camera order. Right clicking on drag will allow for deleting the row.
Mute	Allows for removing access to a specific camera or to leave a blank spot on the panel
Device Number	The device number for the router or switcher to be used. See Devices section of this page for location information.
Tally Device Name	The device name for the router or switcher to be used. See Devices section of this page for location information.
Use Switcher or Hub	Drop down to select the configuration snippet to be used. The snippet name usually contains the device's name for ease of identification.
ME/Bus Select	The ME/Bus pull the preview/program status from.

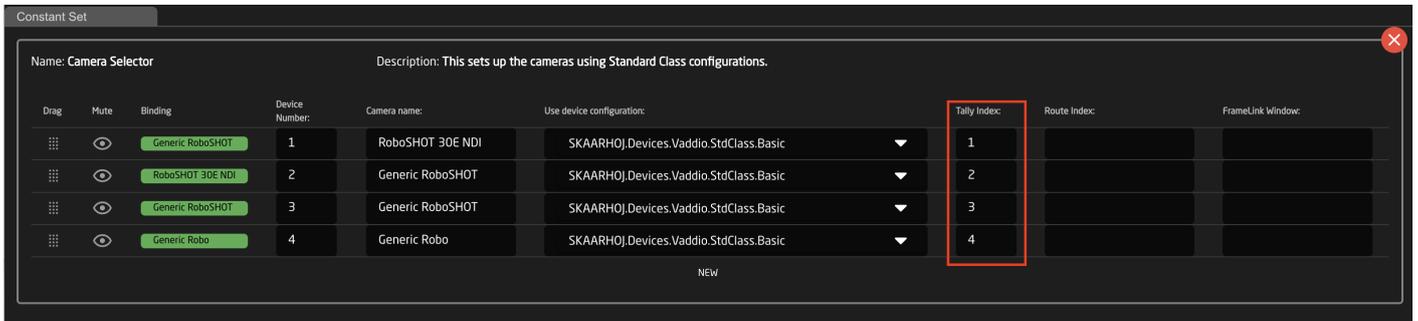
## Devices

In the connected Devices the Device number and name are found in the device information. Input this information in the Routing Trigger's constant set table in the column of the same names.



## Camera Selector Constant Set

To complete the process, the Tally Index number needs to be set in the Camera Select Constant Set. This number is the one associated with input number on the switching panel. Please note that sometimes the first input might have an internal number of 0, if you find the preview/program to be offset, try setting input 1 as 0.



### Revision #1

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