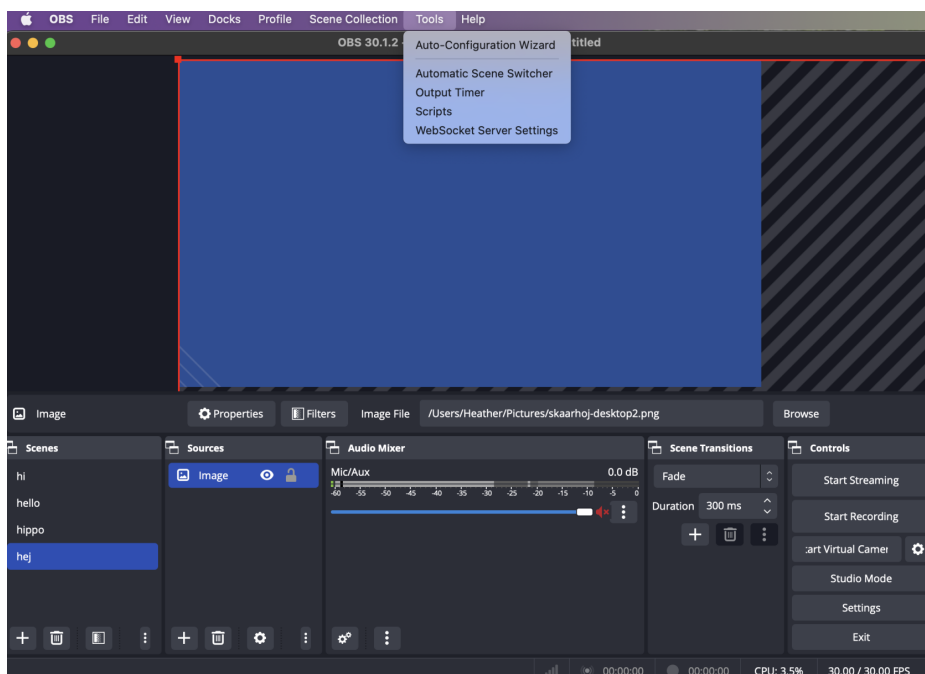


# OBS Studio 28+

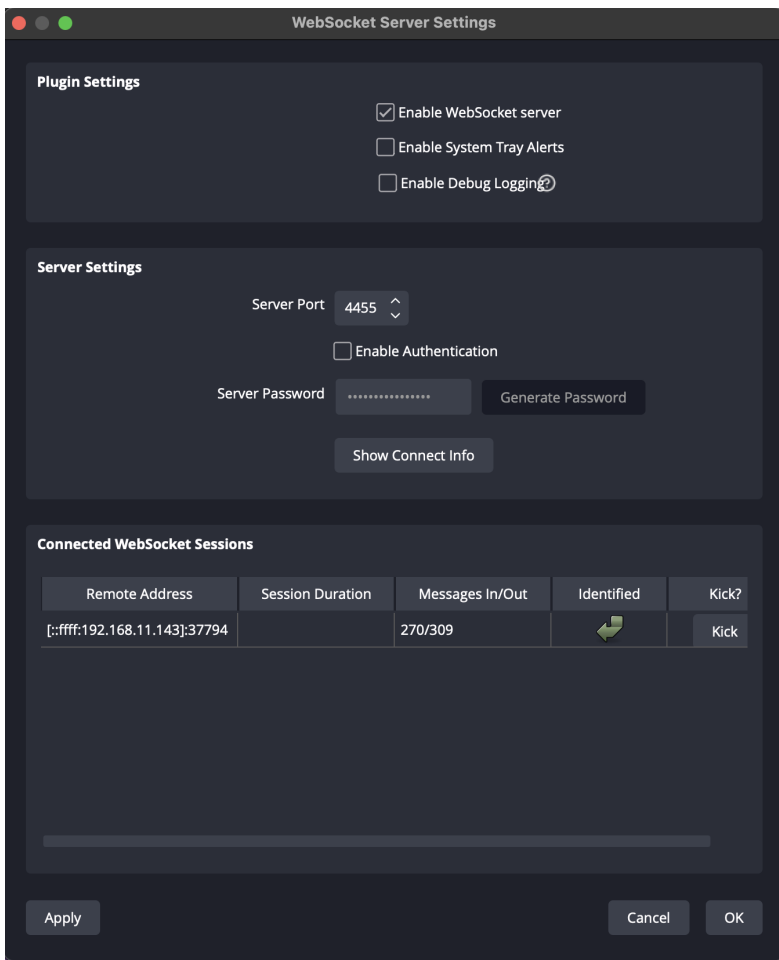
OBS Studio 28.0.0 and newer have obs-websocket support included in the firmware, so there is not need for downloading an additional support file for OBS. However, if you are using an older version of OBS Studio, please make sure you have downloaded the proper websocket support for your computer running OBS: <https://github.com/obsproject/obs-websocket>

## OBS Studio Settings

Within OBS Studio there are a few settings to configure under Tools/WebSocket Server Settings

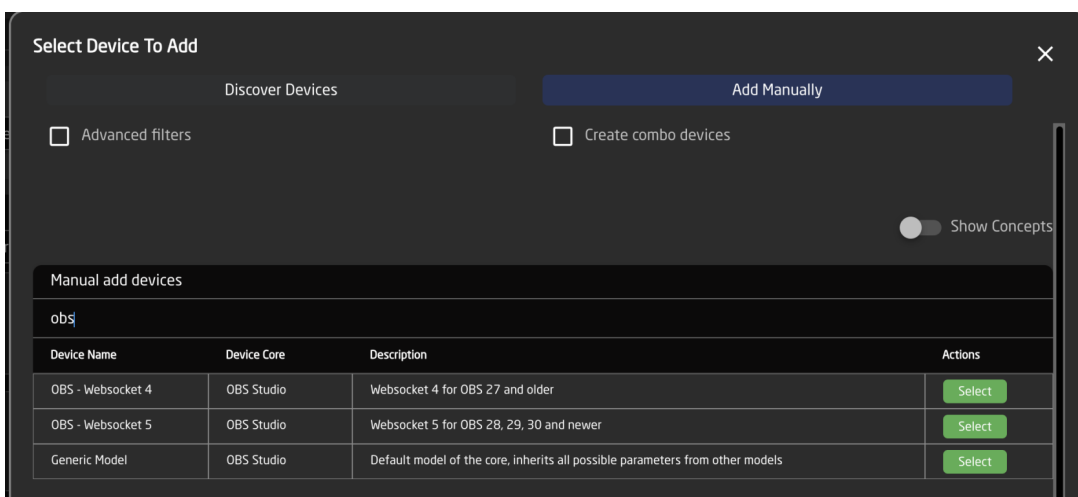


1. Under Plugin Settings, Enable WebSocket Server.
2. Under Server Settings, set the Server Port number (the default port is fine, just make note of the port number)
3. Also under Server Settings, Enable Authentication if desired and set Server Password if desired.



## Skaarhoj Device Settings

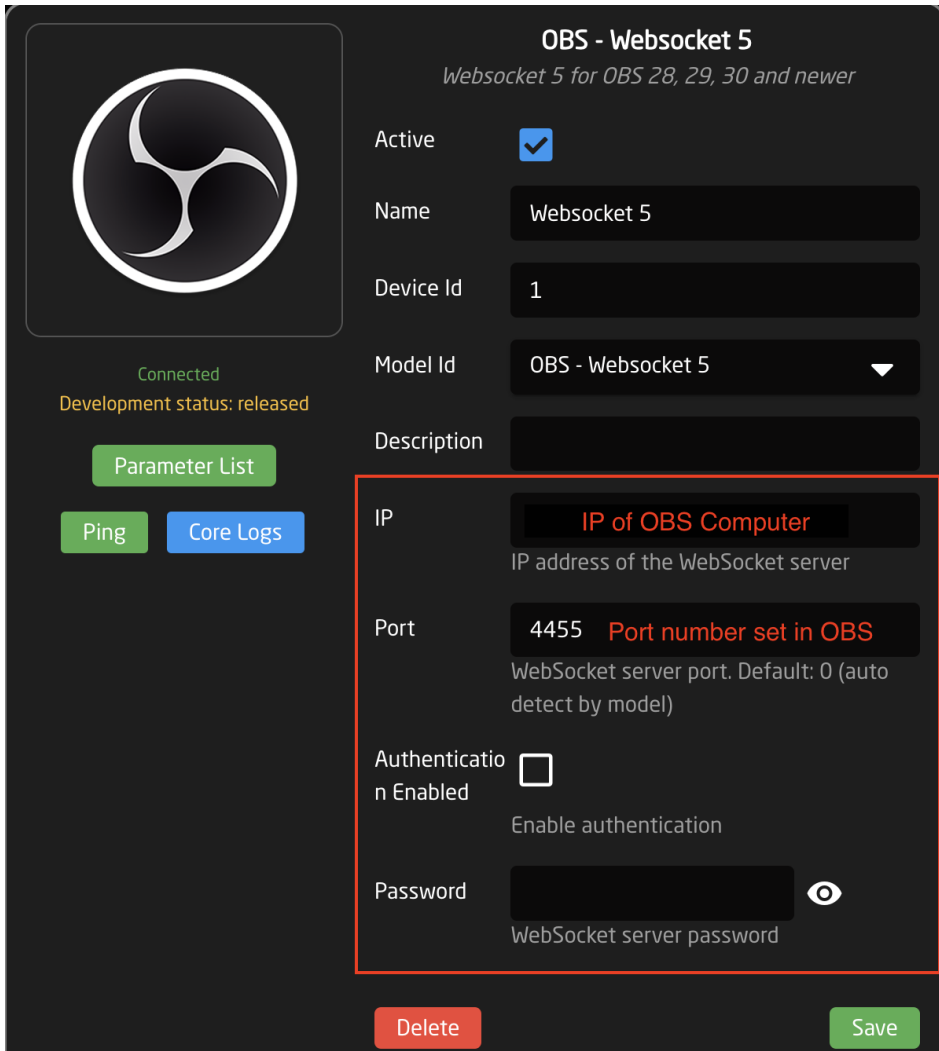
On the Home Page, add OBS as a device manually. For OBS Studio 28 and newer, select Websocket 5.



Within the device details:

1. Input the IP address of the OBS computer
2. Input the Port number set in the OBS Websocket Server Settings

3. Select Authentication Enabled if you enabled it in OBS
4. Input password if you set one in OBS



**OBS - Websocket 5**  
*Websocket 5 for OBS 28, 29, 30 and newer*

Active ☒

Name

Device Id

Model Id

Description

IP   
IP address of the WebSocket server

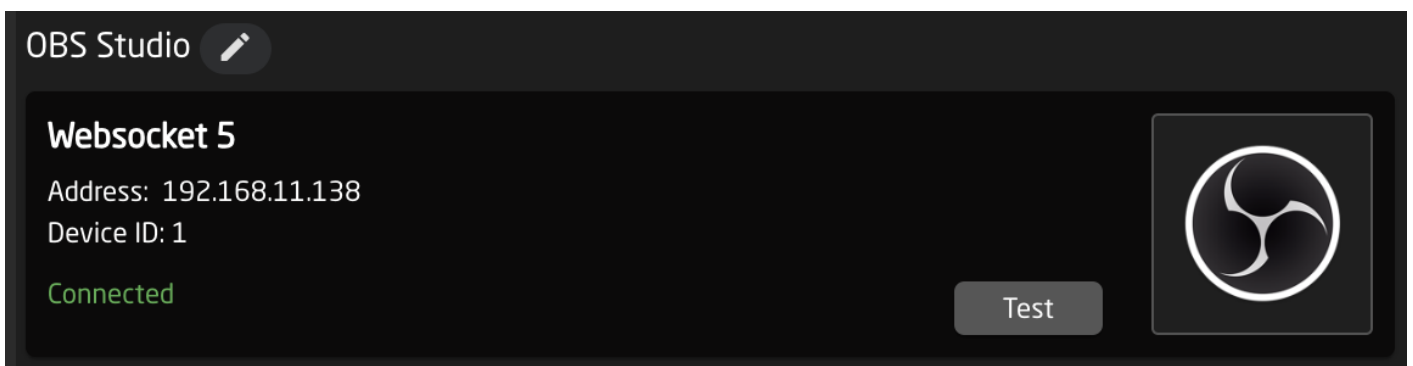
Port  **Port number set in OBS**  
WebSocket server port. Default: 0 (auto detect by model)

Authentication Enabled ☐  
Enable authentication

Password   
WebSocket server password

### Confirm Connection

Once the information has been input, there should be a green Connected status in the device details on the Skaarhoj Home page.



**OBS Studio**

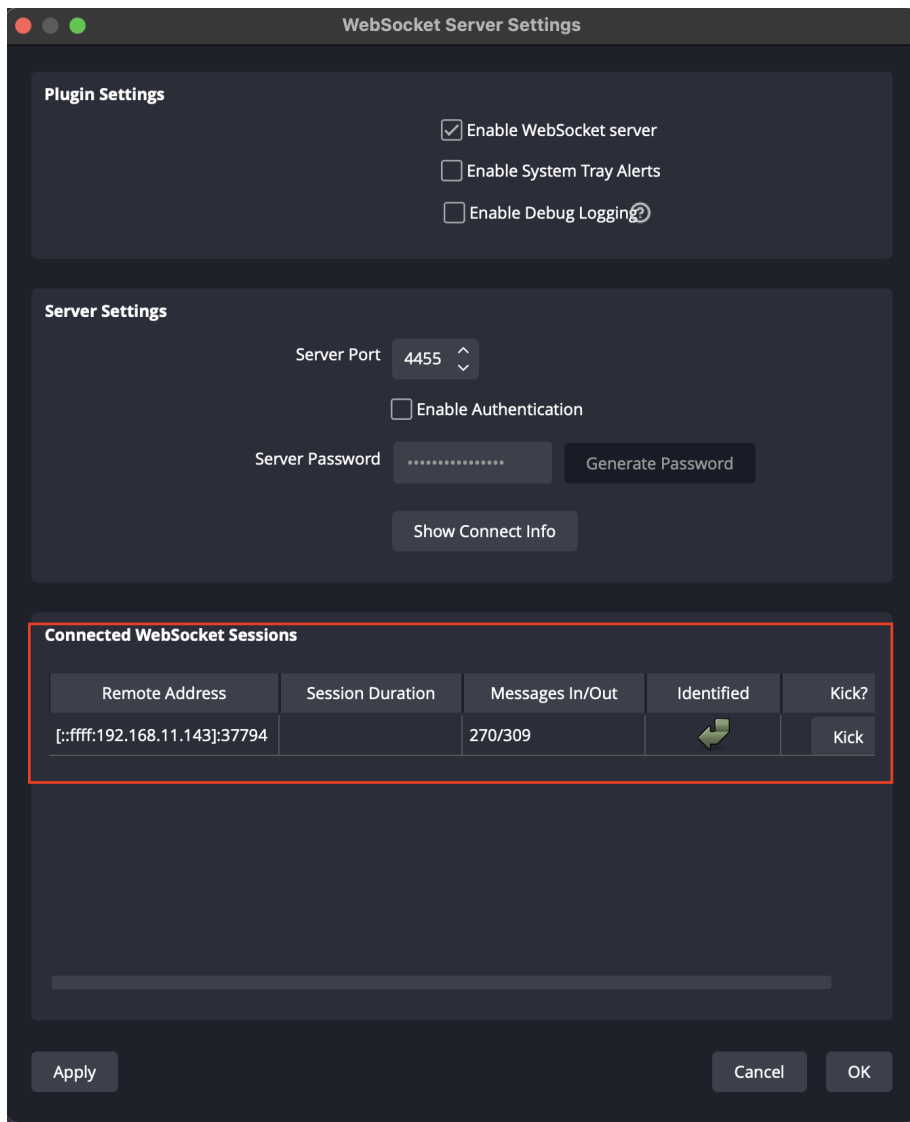
**Websocket 5**

Address: 192.168.11.138

Device ID: 1

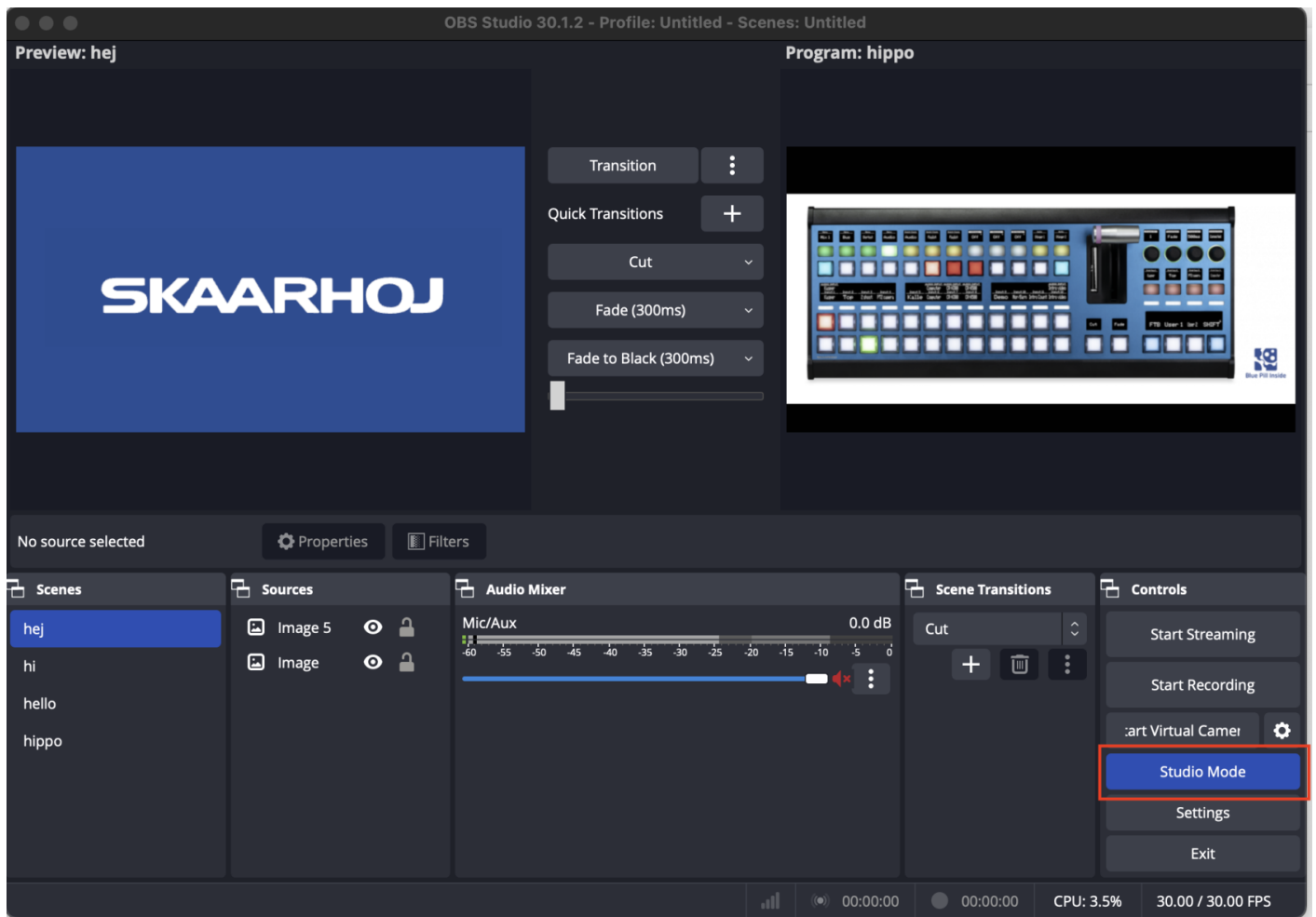
**Connected**

Within the WebSocket Server Settings in OBS, you should also see the IP address for your Skaarhoj panel under the Connected WebSocket Sessions.



## Additional Information

By default, Preview selections with not work within OBS unless you have selected Studio Mode. Once selected, Preview and Program will work as expected.



Revision #1

Created 4 June 2024 06:35:43 by Heather Pedersen

Updated 8 January 2025 08:30:40 by Heather Pedersen