

# PTZ Trace on Blue Pill

PTZ Trace is a feature that simulates the operation of a PTZ (pan-tilt-zoom) camera using pre-recorded speed commands, as if a joystick is controlling it. The commands are usually recorded from an operator who previously maneuvered the camera's pan, tilt, and zoom axes with a joystick.

SKAARHOJ controllers that control VISCA cameras, as well as Panasonic, Canon XC protocol, Vaddio, and Sony's newer PTZ protocol through websockets, incorporate the PTZ Trace functionality as of IBC 2023.

## Features

- Each trace has a linked preset bank. Typically, a camera will have 16 to 100 preset banks.
- Maximum of 10 minutes recording time as a safety limit.
- Unlimited speed steps.
- Ability to record and playback Pan, Tilt, and Zoom axes.
- Supports looped playback and ping-pong mode (reverse playback after reaching the end of the trace).
- Allows insertion of user-wait commands during recording.
- Provides individual end wait times for looped modes.
- Recorded into the device core data space and stored between reboots.

## How to use it

PTZ Trace is built into our default configurations and is accessible through the preset recall buttons. To start recording a trace, press and hold the preset button for 3 seconds. After one second, a stationary preset will be recorded, but if you continue to hold down the button for a total of 3 seconds, the button will light up red and the display will indicate "Recording". At this stage, use the joystick to maneuver the camera, and press the same button again to stop the recording.

Once a trace is saved on a preset button, the button turns blue. Pressing the button once arms the trace (amber button color), which recalls the associated preset and positions the camera at the start of the trace. Pressing the button again will commence the playback (green button color) with the display showing a countdown timer.

Trace is built-into our pre-made PTZ configurations - but its not enabled as default. You can enable/disable Trace in the Engineering menu for the configuration. You can see how to access the Engineering menu for the various panel configurations here:

Note: Features such as looping, ping-pong mode, wait times, and user waits are not yet integrated into the default configurations. We will update this documentation once these features become available.

You can manually assign Loop and Ping Pong to buttons in your configuration in the same way as any other parameter.

- goto Configuration page
- select an empty button -> now you see the commands list in the Inspector (window right side)
- open section for your camera -> select 'Choose other parameter'
- in parameter field, search for 'Trace Loop' or 'Trace Ping Pong' -> select the desired parameter
- finally, select 'Trace Preset number' -> click 'Submit' -> and confirm settings  
(Both Camera and Preset number can, of course, be controlled by variables instead of a fixed numbers.)

## Support on cameras

Below you will find a table with preliminary indications of support on a number of tested camera models:

| Model              | Precision | Reverse | Notes   |
|--------------------|-----------|---------|---|
| Vaddio 12HD-SDI    | ▣▣        | Yes     |   |
| Vaddio 30HD-SDI    | ▣▣        | Yes     |   |
| Vaddio 40 UHD      | ▣▣        | Yes     |   |
| Canon CR-N300      | ▣         | No      | Canon has their own trace function                                    |
| Canon CR-N500      | ▣         | No      | Canon has their own trace function                                    |
| Panasonic AW-UE150 | ▣▣        | Yes     | Very good reverse playback despite having zoom adaptive pan and tilt! |
| Panasonic AW-UE70  | ▣         | Yes     | Very good reverse playback despite having zoom adaptive pan and tilt! |
| BirdDog P200       | ▣         | No      |   |

|                           |                          |     |                               |
|---------------------------|--------------------------|-----|-------------------------------|
| Marshall CV730            | <input type="checkbox"/> | Yes |                               |
| Lumens VC-A61P            | <input type="checkbox"/> | No  |                               |
| NewTek                    | <input type="checkbox"/> | No  |                               |
| PTZOptics PT30X-SDI-GY-G2 | <input type="checkbox"/> | Yes |                               |
| AIDA PTZ X12-IP           | <input type="checkbox"/> | No  |                               |
| Sony BRC-X400             | <input type="checkbox"/> | Yes | Extremely impressive overall! |
| Avonic CM71-IP-W          | <input type="checkbox"/> | Yes |                               |
| JVC KY-PZ400N             | <input type="checkbox"/> | Yes |                               |
| AVer PTC310U              | <input type="checkbox"/> | Yes |                               |
| Minrray UV510A-S12-ST-IR  | <input type="checkbox"/> | Yes |                               |

Notice: All cameras are capable of performing a meaningful trace playback, regardless of their ratings. A lower-rated camera can still deliver useful results. Please note that these are preliminary tests conducted under non-systematic conditions, primarily to assess the feasibility of the feature. We will provide updated and more comprehensive data in due course.

## Technical Notes

PTZ Trace in SKAARHOJ controllers works by replaying pre-recorded pan, tilt, and zoom speed commands to the camera. The accuracy of the playback depends on multiple factors:

- The response of the individual camera's motors to the same sequence of speed commands.
- The latency of the camera's processor.
- Network latency.
- The combination of axes, the number of speed command changes, and the degree of their change. More radical changes can result in greater errors.
- The level of zoom (greater zoom can lead to a worse perception of error).

## Reverse playback (Ping-pong mode) issues

Most cameras tested perform exceptionally well on *forward* playback, meaning they tend to arrive at the same position consistently during playback. However, in *reverse* playback (ping-pong mode), substantial differences can be noticed on some cameras. This is due to some cameras interpreting pan and tilt speed commands differently based on the lens' focal length (zoom). Reverse playback essentially involves sending the same speed commands but in reverse order and with inverted polarity. Since a speed command may set the camera in motion differently depending on the current zoom position, reverse playback often ends up in a different place, particularly if zooming

was utilized in the process. While it's usually beneficial for a PTZ camera to adjust its pan and tilt speed based on zoom position, it can hamper reverse playback.

On the SKAARHOJ device core side, we strive to play back all speed commands as accurately as possible. The offset from the original timing is typically less than 1ms. However, we must also respect the minimum time required between commands sent to a given camera. Despite this, our tests suggest that the timing precision we achieve is more than sufficient to provide extremely accurate playback.

---

Revision #10

Created 13 July 2023 20:19:41 by Kasper

Updated 27 April 2026 10:55:50 by Kenneth Kikkenborg